2026 GENERAL RULES

The interpretation and application of all rules contained herein as well as all amendments, supplements and revisions that may be implemented shall be at the sole discretion of Newport Speedway Management and Officials and shall be final and binding.

If this rule book does not specify a particular change, modification, addition you must assume that it is illegal. In other words, if the rules do not specify that you CAN do something, ASSUME you can't!

GENERAL RULES & CONDUCT DRIVER RESPONSIBILITY

The Driver is the sole spokesperson for the car, car owner and pit crew. The driver assumes all responsibility for the actions of his or her crew. It is the responsibility of each DRIVER to KNOW and UNDERSTAND the Rules established by Newport Speedway. By submitting his entry application and/or taking part in any activity relating to the event, a competitor agrees to abide by the decisions of those officials relating to the event and agrees that such decisions are final, non-appealable and nonlitigable. Such a competitor further agrees that the racing area is in a safe, raceable and usable condition. All such competitors assume full responsibility for any and all injuries sustained, including death and property damage, anytime they are in the racing area or en route thereto or therefrom. Newport Speedway expects courteous behavior from all participants at all times. We will not tolerate profanity to discredit Officials, other competitors, crew, fans, etc. nor will we tolerate any racist or incendiary comments or threats. Any time these actions, dress or conduct are not in the best interest of the track you may be asked to leave the premises immediately. A suspension and/or fine may be issued.

Note: ALL Minors (those 18 and under) entering the Infield Area MUST have a signed Minor Release on file with Newport Speedway Pit Registration Office.

CONDUCT

Car owner and drivers are responsible for the conduct of everyone associated with their car, whether they are in the pits or grandstand area. Anyone entering an area other than their own pit area, should a disturbance of any kind occur, said party not in their respective pit area will be considered to be at fault for causing the disturbance. Verbal abuse, cursing or threatening another person may result in the ejection of the violator and disqualification of car associated with it. Physical abuse may result in the ejection and arrest of violator and disqualification/suspension of the associated car.

ALCOHOL

1. The possession of alcoholic beverages in the pit area is prohibited. Those under the influence of alcohol or narcotics will not be allowed in the pits. Drivers using or possessing alcohol or narcotics will not be tolerated at any time. Those found doing so will be subject to suspension and/or fines.
2. Newport Speedway reserves the right to test anyone within the Pit Area for alcohol and/or any controlled substances.

ACCIDENT REPORTING

1. Anyone injured during the course of the racing program MUST notify the track office and provide all required information prior to leaving the premises on that date in order to be eligible for any insurance benefits.
2. A completed ACCIDENT FORM MUST be on file with the Track Promoter.

WINNINGS

1. Each driver MUST sign stating they received the night's winnings.
2. Drivers MUST complete a W-9 form for Newport Speedway in order to collect winnings.
3. Any driver winning $600 or more will receive a 1099 from Newport Speedway at the year end.
4. If a driver fails to collect winnings within two weeks, it will be deposited into the point fund.
5. Prize money shall be payable to the driver whose Social Security number is on file at the track office.

SECURITY

1. Newport Speedway provides security for the drivers and fans under the jurisdiction of the Cocke County Sheriff's Department.
2. No concealed weapons are allowed on Newport Speedway premises.
3. The display or use of a weapon may result in the arrest of all parties involved.

POINTS

1. Points are awarded to the driver - not the car.
2. Newport Speedway Point Structure is allocated as follows:

1st – 50; 2nd – 49; 3rd – 48; 4th – 47; 5th – 46; 6th – 45; 7th – 44; 8th – 43; 9th – 42; 10th – 41; 11th – 40; 12th – 39; 13th thru remainder of the field – 1 point increment.

Double points: 1^{st} – 100, 2^{nd} – 98, 3^{rd} – 96, 4^{th} – 94, 5^{th} – 92, etc….

Note: A DQ – disqualification – shall result in NO POINTS and NO PRIZE MONEY for that particular event in which he/she was disqualified for second offense and beyond. First offense receives last place points and last place pay. There will be a drop race in all divisions…missed race or lowest point if raced all (cannot drop double points race).

ROOKIE OF THE YEAR

1. Rookie of the Year Honors will be awarded to drivers who have not competed in a said division or that of a higher division of competition at Newport Speedway no more than five (5) times in previous competition.
2. The Rookie of the Year qualifications are at the discretion of Newport Speedway Management. Rookies of the Year will be determined through final point standings, races, finishes, conduct, both on and off the track. The decision of Rookies of the Year will be made at the Season's end and will be ultimate decision of Newport Speedway Management.

CAR NUMBERS

1. Numbers must be painted on both doors and on the roof with the numbers being a minimum of 18" high.
2. No reflective numbers allowed.
3. A 6" high number must be in the upper right-hand corner of the windshield.

DRIVER CHANGE

1. Notice must be given to Newport Speedway officials of any driver change prior to the event.
2. Failure to report driver change may result in car being disqualified and the driver will not receive any winnings.
3. Any driver change prior to the start of any event will result in car starting at the rear of the field.
4. Any driver change during an event must be reported to the pit steward prior to the completion of that event.

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DRIVERS MEETING

1. It is mandatory that ALL DRIVERS ATTEND THE WEEKLY DRIVERS MEETING.
2. A mandatory Driver's Meeting will be held each week prior to the start of the race event.
3. Newport Speedway reserves the right to conduct a "Roll Call" to ensure that all drivers are present.
4. If you feel that you cannot make the Driver's Meeting, you may obtain special permission from the Promoter, Race Director.

DRIVER COMPETING IN MULTIPLE EVENTS

1. A driver may compete in more than one division during a nightly event.
2. The driver MUST have a designated car for that class which meets the rules/regulations outlined for that particular division. You cannot run the same car in multiple divisions.
3. The Driver MUST pay an additional Pit Entrance Fee to enter a car into another division.

RAIN OUT POLICY

1. If late models get in practice, the next race, entry will be half price to offset the loss.

2. Any division who completes half of their total number of laps in a feature event will be considered complete.
3. Rain checks will be issued to competitors in divisions that did not complete their scheduled event and will be honored at the next available race date.

RACING EQUIPMENT

1. It is the responsibility of each Competitor/Participant to ensure the safety of their race cars and their racing equipment.
2. They are obligated to perform their duties in a manner that will minimize the risk of injury to themselves and to others.
3. Racers are required to utilize ALL safety equipment any time that the car is on the track, whether it be during a race or during practice.

TRANSPONDERS

1. Newport Speedway utilizes transponders in order to score the cars on the track.
2. Newport Speedway provides these scoring beacons for each Competitor's use at a $10 fee.
3. Transponders must be installed on the rear end housing.
4. Transponders should be installed before a driver goes out on the track to practice.
5. Transponders must be secured in a Transponder Pouch (available for purchase at Newport Speedway Pit Ticket Office).
6. Transponders must be returned, after each event and before receiving any Payout/Points, to the Newport Speedway Technical Inspection Building.
7. Failure to return Transponders may result in a fine, and no Payoff and/or no Points being awarded until Transponder is returned.
8. Each driver/team is responsible for their assigned transponder.
9. If a Transponder is damaged or lost during its issuance it will be the responsibility of the driver/team to pay for its' replacement cost.

TESTING

1. Newport Speedway offers open practice/testing
2. Drivers are required to have all safety equipment (helmet, gloves, fire suit, etc) at these practices just as they would in race conditions.
3. Newport Speedway also offers Individual Track Rental/Testing and can be set up by contacting the track at 865-399-7851

RACECEIVERS

1. MANDATORY IN ALL CLASSES AT NEWPORT SPEEDWAY!!
2. All drivers must wear Raceceivers in order to hear the Race Director in the Tower.
3. Raceceiver frequency is 454.000

PIT POLICY/PIT PASSES

1. All participants must purchase their pit passes/wristbands at Pit Ticket Office prior to entering pit areas.

2. All Competitors must be properly signed in and must display their pit passes and/or wristbands at ALL times.

MINORS (herein considered those 18 and under)

1. ALL Minors MUST have a current minor release form signed by a parent or legal guardian on file in the Newport Speedway Pit Registration office.

RACING SURFACE

1. No one other than track officials are allowed on the track at any time during a caution or red flag period. Any crew member or persons going onto the track during a caution or red flag period to offer assistance in any way to a car and the driver requests, encourages or in any way signifies his approval, will result in the car associated being penalized.
2. No race car shall be allowed on the track surface until the track has been opened for official practice. Don't ask – NO SPECIAL CIRCUMSTANCES!
3. All drivers must line up their cars immediately in the staging area when called. It is the driver's responsibility to know his/her proper starting position. Please utilize MY RACE PASS!
4. All cars must enter onto the track in the First Turn (end of pit road) and exit the track coming off the Fourth Turn (beginning of pit row).
5. Drivers running at excessive speeds or in a dangerous manner within the pit area will be escorted from the Infield and disqualified from the event and may be subject to additional punishment and or fines.
6. A race may be stopped at the discretion of the starter or Newport Speedway officials any time they consider it dangerous/unsafe to continue or due to exceeding set time limit.

RACE CONDITIONS/RACE ORDER

1. Newport Speedway will provide a Race Night Schedule prior to the Race Event. This schedule is a template for the night's racing program and is subject to change.
2. It is the Driver's job to keep up with any modifications that may occur during the course of the race event.

QUALIFYING

1. Newport Speedway uses transponders during qualifying to set the line-up for Main Events.
2. Newport Speedway reserves the right to invert the Starting order of Main events via random draws and/or rolling of the dice.

START/FINISH LINE

1. The Start/Finish Line is considered to extend across pit road, however, during all events a Green Flag can only be taken on the track's racing surface.
2. At the Race Director's discretion, cars entering the racing surface from Pit Road (as the field takes the green) may be considered to have taken the Green with the field, provided that they leave the Pits after all cars on the track have passed.

Note: Only cars that have taken the Green Flag and made one complete lap will be considered to have started the race. We do not allow start/park.

INITIAL START OF THE RACE

1. The pole position car will bring the field at a moderate pace to a designated spot on the race track at which time the flagman will start the race. No passing before flag stand.
2. Leader must finish one lap under green before it is considered an official start.
3. If there is a yellow or red flag before the first official lap is completed, all cars will return to their original position for a complete restart.
4. In the event the restart is yellow or red flagged before one lap is completed, the car or cars causing the condition will restart on the rear.

RESTARTS

1. Newport Speedway has implemented double-file restarts.
2. It is the responsibility of the lead car to set the pace on all restarts. No one passes before flag stand.
3. It is the drivers' responsibility to ensure that they are lined up behind the car they were behind when the caution flag was displayed.
4. The leader will bring the field at a moderate pace to a designated spot on the race track.

CAUTIONS

1. All cars that make contact and stop on the track as the result of an accident will restart on the rear.
2. Any car or cars involved in bringing out a yellow or red period, whether making contact or not, will restart on the rear.
3. Any car spinning out or stopping without making contact, in an attempt to avoid an accident that has already brought out the yellow, will restart in their original position.
4. Any car appearing to make deliberate contact, which causes another car to spin out will force, both cars to restart on the rear.
5. All cars restarting on the rear because of a yellow condition will be lined up in the order they drive away from the incident.
6. Any car spinning out and bringing out the yellow or red flag three times during any regular season event may be disqualified from that event.
7. During races in which the caution laps are not counted, any car going into the pits will be allowed to restart at the rear of the field and not lose a lap, provided the race has not been restarted.
8. After the yellow flag has been displayed, cars will be lined up on all restarts based on the last lap completed when the leader passes the start/finish line except for those cars causing the yellow condition.
9. Slower cars will be given the move over flag.
10. Car(s) that refuse to move over after two times will be black flagged.

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11. Anytime a lapped car makes contact with the lead car and causes the lead car to spin out, the lead car and only the lead car, will regain his position, providing the lead car does not enter the pits.
12. If the leader crosses the line after white flag and a caution comes out, the race will be considered complete.

SPOTTERS

1. All competitors in every event or division are encouraged to have a Spotter who is in radio contact with the Driver any time the car is on the track.
2. Newport Speedway requires that Spotters report to the Newport Speedway designated area
3. It is MANDATORY that all Spotters and/or Drivers have Raceceiver Communication with the Newport Speedway Race Director. Failure to do so may result in disqualification from the event.

PIT ROAD SPEED

1. Cars entering or leaving Pit Road MUST maintain a reasonable (safe) speed in order not to endanger other teams, track officials and/or spectators.
2. Obvious violations will be penalized and explained at every weekly Driver's Meeting.

ROUGH DRIVING

1. There will be NO deliberate beating or banging, or rough driving.
2. First offense will result in the car being put to the rear.
3. Second offense will result in the car being black flagged.
4. Third offense will result in suspension to be determined by Newport Speedway officials.
5. Newport Speedway Officials and Management have the right to disqualify, suspend, and/or ban anyone who retaliates.

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RED FLAG CONDITIONS

1. If the red flag is displayed, no one other than drivers, track officials, security personnel and emergency rescue workers are allowed on the track or past the pit wall.
2. Drivers may only check the air pressure during a red flag condition.
3. Tire changes and fueling will only be done in the pits.

PROTEST PROCEDURE

1. Newport Speedway may refuse to accept any entry for any reason and is not obligated to give any reason. Such a refusal is final! Newport Speedway officials reserve the right to inspect any car at any time.
2. Do not approach Track Management/Race Director for any reason when races are in process with complaints. Newport Speedway will have the right to disqualify and/suspend you if doing so.

PROTEST TIME SCHEDULE

1. Protest must be made before the winning car enters the tech shed after race.
2. Protest must be filed by Driver or Car Owner.

3. Protest must be filed in writing with Registration Official and ALL monies must be paid at the time that Protest is filed.
4. NO pooling of monies.

PROTEST RULES

1. Protestant must participate in the same event as the car being protested.
2. Only the top five finishers will be eligible to participate in protest procedure.
3. The car being protested must finish in front of protestant. No jumping cars to protest.
4. Protestant may only protest 2 cars in front of him/her.
5. If the Protestant is protesting two cars, then both cars must be protested on the same item(s).
6. No more than two items can be protested in two car protests.
7. Whatever is protested will be inspected on both cars.
8. If a car is found to have an illegal part it must be shown that the part has been removed before the start of the next race event.

PROTEST CONDUCT

1. Only the protested driver and two assistants are allowed in the tear down area to assist with the inspection process.
2. Appropriate conduct is expected from all teams at the Technical Inspection Area. Failure to do so may result in punishment and/or fine.

PROTEST RESULTS

1. Any car found illegal will forfeit all prize money and all points earned in that event.
2. Any driver who fails to tear down a car for inspection will forfeit prize money and points earned in that event and will be disqualified.
3. Failure to tear down the second time within the same season will result in the track protesting car at owner's expense.
4. Newport Speedway reserves the right, if a car is found illegal, to tear down next in line until a legal car is found.

FLAG RULES

Any driver who does not obey the flag rules will be subject to lap penalties, time penalties, disqualification and/or fine.

GREEN FLAG: Displayed to start the race. CARS MUST RETAIN POSITION UNTIL THE GREEN FLAG IS DISPLAYED AND THEY HAVE CROSSED THE START/FINISH LINE. On restarts only, the green flag will be displayed simultaneously, the yellow light will go out, the race will resume, and passing is allowed.

YELLOW FLAG: Signifies caution and this flag will be given by the starter. Cars must slow down to a CAUTIOUS PACE and HOLD POSITION until the green flag is once again displayed.

RED FLAG: Danger. Stop as quickly as possible, regardless of position of cars on track or otherwise instructed by a race official.

BLACK FLAG: Pull off track immediately into pit area for a consultation with the pit steward. Failure to obey black flag will result in disqualification of car, suspension and/or fine.

BLUE/YELLOW FLAG: Move over flag. Signifies that faster traffic is overtaking cars being given the flag. Cars given this flag should be prepared to yield to overtaking traffic and move to the inside of the race track.

WHITE FLAG: One lap to go. When this flag is displayed, it means that the leader has started his last lap.

CHECKERED FLAG: End of race. When leader is given the checkered flag, the balance of the field receives the checkered flag in the same lap.

SAFETY/ANTIFREEZE

1. NO Antifreeze allowed in ANY race car.
2. Absolutely NO sheet metal screws allowed
3. All added lead needs to be painted white with car # on it and encased in steel

CAR INSPECTION

1. All cars are subject to a safety inspection at any time prior to taking part in any event.
2. If the Chief Technical Inspector deems a car has not met the track safety standards, that car will not be allowed to compete until the deficiencies are corrected.
3. It is the responsibility of a driver, car owner and mechanic, individually and severally, to have their car free from mechanical defects, in safe racing condition and property inspected prior to an event.

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SEATS & SEAT BELTS

1. Newport Speedway approved factory manufactured metal seats may be used.
2. Positively no homemade aluminum, plastic or fiberglass seats allowed.
3. Seat must be properly installed and seat back-rest cannot be moved back further than the trailing edge of the door.
4. Each car must be fitted with an approved safety release harness with a minimum of 2” shoulder harness width and 2” lap belt width.
5. Belts must be rated SFI 16.5 with SFI 16.5 label.
6. Belts are compulsory and must be dated within the last 5 years to be legal.
7. Harness must come from behind the driver and all belts must be securely bolted to the roll cage with metal to metal fasteners.

HELMETS

1. Each driver should use a track-approved helmet that is valid within the last 5 years.
2. NO motorcycle helmets.
3. Every driver is required to wear a full-faced helmet any time the race car has entered the racing surface.

HEAD AND NECK RESTRAINTS

1. It is strongly encouraged that all competitors use a Head and Neck Restraint System during all Newport Speedway on track activities (practice, qualifying, and competition).
2. When using such a system, drivers should connect their helmet to a Newport Speedway approved head-and-neck restraint device/system.
3. The head-and-neck restraint device/system when connected, should be configured, maintained, and used in accordance with the manufacturer's instructions.
4. IT IS THE RESPONSIBILITY FOR THE DRIVER, NOT NEWPORT SPEEDWAY OFFICIALS OR THE PROMOTER, TO ENSURE THAT HIS/HER DEVICE/SYSTEM IS NEWPORT SPEEDWAY APPROVED, CORRECTLY INSTALLED, MAINTAINED, AND PROPERLY USED.
5. The following are the currently Newport Speedway recommended Head and Neck Restraint Devices/Systems:
   - HANS Device Professional Series Fixed or Sliding Tethers
   - HANS Device Extra/Economy Series Fixed or Sliding Tethers
   - HANS Device Sport Series Fixed or Sliding Tethers
   - Hutchens Device Hybrid
   - Safety Solutions Hybrid Pro Rage 7
   - Safety Solutions Hybrid Rage
   - Safety Solutions R3 Rage

DRIVING SUIT

1. Full coverage (covering the body from neck to ankles), 1- or 2-piece fire retardant suit of Nomex or equivalent materials is mandatory in all divisions.
2. Double layer or more is highly recommended.
3. Fire suits must be labeled as "fire retardant" and have an "SFI" or "FIA" rating.
4. Fire retardant gloves and shoes are required!!
5. A DRIVING SUIT (FIRE SUIT) MUST BE WORN AT ALL PRACTICE SESSIONS, HEAT/QUALIFYING RACES AND MAIN EVENTS.
6. ABSOLUTELY NO ONE WILL BE ALLOWED ON THE TRACK AT ANY TIME WITHOUT PROPER PROTECTIVE RACING GEAR - THIS IS FOR YOUR SAFETY!

FIRE EXTINGUISHERS

1. Each car must be equipped with a track approved fully charged fire extinguisher mounted within easy reach of the driver.
2. Extinguishers may not be taped or tied down.
3. The extinguisher must be in proper working condition and have a functioning, readable gauge.
4. On board fire systems are highly recommended.
5. Highly recommend each hauler also have a fire extinguisher at ease of reach

WINDOW AND NETS

1. All classes must have a full front windshield. No exceptions.
2. All cars must have a safety net covering the driver's door window area, and net must be secured in place at all times when car is in competition.

ROLL BARS

1. Newport Speedway approved full roll cage is required.
2. It is highly recommended that roll bars be padded with material (SFI- 45.1) designed for roll bar use NOT pipe insulation.
3. All roll cages must pass safety inspection.

ADDITIONAL RULES

1. Electric fuel pumps are not approved in any division.
2. Battery must be isolated from fuel cell area.
3. Battery must be securely bolted down.
4. No Fluid coolers or hoses of any type may be located inside of driver's compartment!
5. All add-on coolers must pass technical inspection.
6. Due to insurance, absolutely NO bicycles, electric bicycles, off road vehicles, golf karts, scooters, skateboards, mopeds, pit bikes, etc will be allowed by anyone other than Newport Speedway Officials and Management.
7. Winners from previous week will start 5th the following week as long as you qualify 5th or better. If not, you will start in your qualified position.
8. If you win two races (non-consecutive), you will start in the rear your next race.

SAFETY PRACTICE AND PROCEDURES

1. No driver shall compete in any event with head or arm extended outside car.
2. No person will be permitted to ride on the outside of race car at any time.

SOCIAL MEDIA CONDUCT POLICY

Drivers, team members, and car owners are representatives of the Speedway while competing or participating in any Newport Speedway event. Negative, false, or inflammatory comments made publicly on social media platforms (including Facebook, X/Twitter, TikTok, etc.) that damage the reputation of Newport Speedway, its officials, staff, sponsors, or other competitors will not be tolerated.

Any such conduct may result in disciplinary action, including but not limited to fines, loss of points, suspension, or disqualification from future events. Constructive concerns or complaints should be directed privately to Newport Speedway management.

CHOOSE RULE

Limited Late Model and Super Truck divisions

Under this rule, when we're lining up for a restart, drivers will come to a designated spot on the track and will "choose" either the inside or outside lane. You must commit to that lane for the restart.

MY RACE PASS (MRP)

Our scoring is all done through My Race Pass. Please make sure someone has access to this app. The schedule for the year, lineups, live timing, finishes, etc will be accessible on it. This will also help you know where to get in lineup positions to make the night go smoother. We will be utilizing MRP a lot more going forward. Here is a direct link to Newport's MRP: https://www.myracepass.com/tracks/2219

LLM – we calculate lineup by pill draw for qualifying order. This lineup will be on MRP so make sure to check it prior to qualifying to see where you are in the qualifying order.

All rules and regulations state herein are subject to the interpretation of the Newport Speedway officials. Newport Speedway reserves the right to add, delete, or modify any rule(s) at any time. Newport Speedway officials shall be empowered to permit minor deviations from any of the specifications or impose any further restrictions that in his/her opinion does not alter the minimum acceptable requirements.